# Pennant Dress Code

All players by taking part in pennant competition agree to the bylaws including the dress code below:

The following articles of clothing are not acceptable:

- T-shirts, tracksuit tops, Tracksuit pants, Cargo pants, Shorts
- Sandals, thongs, Dirty, torn, or damaged clothing
- Clothing that could damage a table (such as trousers with large studs) or torn or ripped clothing/footwear.

Exemptions to the dress code will be considered on a case-by-case basis by the Score Registrar at scores@vbsa.org.au and, if necessary, by the VBSA Board.

### Penalties for Incorrect Dress

It is the responsibility of all players, captains, and officials to report dress code violations to scores@vbsa.org.au

| Snooker | Snooker | Billiards |
|---|---|---|
| A Grade | 40pts per frame | 50 points to be subtracted from final adjusted score.<br><br>*e.g., player who scored 100 unadjusted points (raw score) but was receiving a multiple of 2 & therefore an adjusted score of 200 would have a final score of 200-50 =150 points.* |
| B Grade | 30pts per frame | |
| C Grade | 20pts per frame | |
| D Grade | 15pts per frame | |

# Often debated Pennant Rules – Ensure you know these

More details of all rules can be found at the rules and policies page. It is strongly recommended that all captains and officials are aware of the pennant rules before play commences to avoid delays due to debate during match play.

**Colours + 10 rule** – Applies to all grades

### When the timer sounds

(and all points scored on that visit, or penalty points awarded, have been added) the player with the highest score will be the winner.

#### When the colours remain (Applies to A & B grade)

- The frame ends once penalty points are required.

#### When the colours remain (Applies to C grades & below)

- The frame ends if a player is ahead on points. If only the black ball remains, the frame will be played to completion. if scores are level see rule below

#### When scores are level.

- All remaining balls will be removed from the table, the black ball will then be spotted, the striker decided by a coin toss, play started from in-hand and continued until the next pot or foul.

#### Frames that have not started.

- These will be determined by using a spotted black ball only with play started from in-hand and continued until the first pot or foul. The breaking sequence will continue from the previous frames played, i.e., the player who broke 1st will break in the 3rd.

# Finals format

**Finals timers - A grade Snooker**

A grade teams can play the finals without timers **only if all conditions below are met**

- The club operating times are not affected AND the after-match meal takes place (regardless of completion time)
- At least **5 days** before the Final both captains have agreed to play without timers & both captains have emailed the director of referees at refereesdirector@vbsa.org.au

If any of these conditions can't be met, the standard rules regarding timers set out below take effect

**Finals format for ladders of 10 or more teams**

Elimination Finals.

- EF1; 3 vs 6 at venue of 3. EF2; 4 vs 5 at venue of 4. *Providing venues available

Semi Finals.

- SF1; 1 vs lowest placed EF winner at venue of 1. *Providing venue available
- SF2; 2 vs highest placed EF winner at venue of 2. *Providing venue available

Grand Final.

- Winners of Semi Finals at neutral venue to be assigned by Scores Registrar
- Teams to be at venue 30 minutes prior to the scheduled start of play for photography and administration purposes

**Finals format for ladders with less than 10 teams**

Semi Finals

- SF1, 1 v 4 at venue of 1. SF2, 2 v 3 at venue of 1. *Providing venue available

Grand Final.

- Winners of Semi Finals at neutral venue to be assigned by Scores Registrar
- Teams to be at venue 30 minutes prior to the scheduled start of play for photography and administration purposes

**Applies to all finals**

(a) All finals start at 7pm

(b) One countdown timer to be set per table.

(c) Games will start at 7:00pm to allow for extended playing time. All second-round matches to start as soon as possible.

(i) Snooker: Each match (3 frames) is 105 minutes in length.

(ii) Billiards: 80 minutes per game.

(d) Snooker: The number one players are scheduled to play 4 frames instead of 3 to avoid the possibility of a draw. All frames are played continuously, without waiting for other frames/matches to finish.

(e) Snooker: The 4th frame time 45 minutes. When the 4th frame starts any time remaining for the number 1 players should be added to the time allowed for the 4th frame.

(f) Billiards: Game points shall decide a drawn game.

(g) Any changes to the scheduled start time must be pre-approved by the Score Registrar or The VBSA Board.

# 2026 VBSA - Pennant Season S2 CSM2 Fixture

| | | | |
|---|---|---|---|
| Round 1<br>Mon<br>2026-07-27 | Bye | v | Yarraville Jolly Rogers |
| | Focus Space Y | v | Camberwell Titans |
| | Yarraville Loose Penguins | v | Brunswick Killshots |
| | Dandy Nomads | v | Focus Sparks |
| | Burwood Knights | v | Frankston Diggers |

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|---|---|---|---|
| Round 2<br>Mon<br>2026-08-03 | Yarraville Jolly Rogers | v | Frankston Diggers |
| | Focus Sparks | v | Burwood Knights |
| | Brunswick Killshots | v | Dandy Nomads |
| | Camberwell Titans | v | Yarraville Loose Penguins |
| | Bye | v | Focus Space Y |

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|---|---|---|---|
| Round 3<br>Mon<br>2026-08-10 | Focus Space Y | v | Yarraville Jolly Rogers |
| | Yarraville Loose Penguins | v | Bye |
| | Dandy Nomads | v | Camberwell Titans |
| | Burwood Knights | v | Brunswick Killshots |
| | Frankston Diggers | v | Focus Sparks |

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|---|---|---|---|
| Round 4<br>Mon<br>2026-08-17 | Yarraville Jolly Rogers | v | Focus Sparks |
| | Brunswick Killshots | v | Frankston Diggers |
| | Burwood Knights | v | Camberwell Titans |
| | Bye | v | Dandy Nomads |
| | Focus Space Y | v | Yarraville Loose Penguins |

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|---|---|---|---|
| Round 5<br>Mon<br>2026-08-31 | Yarraville Loose Penguins | v | Yarraville Jolly Rogers |
| | Dandy Nomads | v | Focus Space Y |
| | Burwood Knights | v | Bye |
| | Frankston Diggers | v | Camberwell Titans |
| | Focus Sparks | v | Brunswick Killshots |

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| Round 6<br>Mon<br>2026-09-07 | Yarraville Jolly Rogers | v | Brunswick Killshots |
| | Camberwell Titans | v | Focus Sparks |
| | Bye | v | Frankston Diggers |
| | Focus Space Y | v | Burwood Knights |
| | Yarraville Loose Penguins | v | Dandy Nomads |

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| Round 7<br>Mon<br>2026-09-14 | Dandy Nomads | v | Yarraville Jolly Rogers |
| | Burwood Knights | v | Yarraville Loose Penguins |
| | Frankston Diggers | v | Focus Space Y |
| | Focus Sparks | v | Bye |
| | Camberwell Titans | v | Brunswick Killshots |

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| Round 8<br>Mon<br>2026-09-21 | Yarraville Jolly Rogers | v | Camberwell Titans |
| | Bye | v | Brunswick Killshots |
| | Focus Space Y | v | Focus Sparks |
| | Yarraville Loose Penguins | v | Frankston Diggers |
| | Dandy Nomads | v | Burwood Knights |

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| Round 9<br>Mon<br>2026-09-28 | Burwood Knights | v | Yarraville Jolly Rogers |
| | Frankston Diggers | v | Dandy Nomads |
| | Focus Sparks | v | Yarraville Loose Penguins |
| | Brunswick Killshots | v | Focus Space Y |
| | Camberwell Titans | v | Bye |

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| Round 10<br>Mon<br>2026-10-05 | Yarraville Jolly Rogers | v | Bye |
| | Focus Space Y | v | Camberwell Titans |
| | Yarraville Loose Penguins | v | Brunswick Killshots |
| | Dandy Nomads | v | Focus Sparks |
| | Frankston Diggers | v | Burwood Knights |

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| Round 11<br>Mon<br>2026-10-12 | Frankston Diggers | v | Yarraville Jolly Rogers |
| | Focus Sparks | v | Burwood Knights |
| | Brunswick Killshots | v | Dandy Nomads |
| | Yarraville Loose Penguins | v | Camberwell Titans |
| | Focus Space Y | v | Bye |

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| Round 12<br>Mon<br>2026-10-19 | Yarraville Jolly Rogers | v | Focus Space Y |
| | Bye | v | Yarraville Loose Penguins |
| | Camberwell Titans | v | Dandy Nomads |
| | Brunswick Killshots | v | Burwood Knights |
| | Focus Sparks | v | Frankston Diggers |

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| Round 13<br>Mon<br>2026-10-26 | Focus Sparks | v | Yarraville Jolly Rogers |
| | Frankston Diggers | v | Brunswick Killshots |
| | Burwood Knights | v | Camberwell Titans |
| | Dandy Nomads | v | Bye |
| | Yarraville Loose Penguins | v | Focus Space Y |

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| Round 14<br>Mon<br>2026-11-09 | Yarraville Jolly Rogers | v | Yarraville Loose Penguins |
| | Focus Space Y | v | Dandy Nomads |
| | Bye | v | Burwood Knights |
| | Frankston Diggers | v | Camberwell Titans |
| | Brunswick Killshots | v | Focus Sparks |

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| Round 15<br>Mon<br>2026-11-16 | Brunswick Killshots | v | Yarraville Jolly Rogers |
| | Focus Sparks | v | Camberwell Titans |
| | Frankston Diggers | v | Bye |
| | Burwood Knights | v | Focus Space Y |
| | Dandy Nomads | v | Yarraville Loose Penguins |

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| Elimination Finals | 2026-11-23 |
| Semi Finals | 2026-11-30 |
| Grand Finals | 2026-12-07 |

Misses. 24/8. Aust. National Snooker. 2nd Nov Cup Eve FRANKSTON. 7:00PM Start.

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