Summary of Main Snooker Rules

All players will play 3 frames within a ninety minute time frame.

The timer is started when play commences. On completion of both the first and second frames the timer is stopped and if there is more than 15 minutes remaining the timer is restarted and play continues. Should there be 15 minutes or less remaining then the frame or frames still to be played are decided by a black ball re-spot.

Should the frame in progress be unfinished after ninety minutes then the frame is awarded to the player in the lead. Should the scores be level the frame is decided by a black ball re-spot. Any remaining frame or frames to be played are then decided by a black ball re-spot.

Conceding a frame.

A player can only concede a frame when snookers plus maximum points on the table are required to win. The Score Sheet is to indicate the scores at the time of conceding with C next to the conceding player's score.

Frames won determine the match result.

During the Home and Away rounds, teams receive one point for each frame won with a total of 12 frames played on the night plus a bonus point per match won "3 nil" (for matches not involving a Walkover, Forfeit, or "black ball re-spot" due to insufficient time to start or end a frame).

Bonus Points are not awarded in Finals.

The points scored in each frame are to be recorded on the Score Sheet. These are used to automatically compile the final match result.

In the finals if the match is drawn the number one player from each team will play an extra frame to decide the winning team.

Handicaps.

Handicaps are automatically adjusted at the player level based on the outcome of "complete frames" (ie a frame without a forfeit that is completed under the MSBA rules. This includes a "black ball re-spot" frame).

Handicaps are adjusted 5 points down if a player wins 2 or 3 completed frames in a match.

Conversely, handicaps are adjusted 5 points up if a player loses 2 or 3 completed frames in a match.

Handicaps will also be reviewed during the season and adjusted as appropriate

Refereeing.

The home team will referee the first and third frames. A coin is tossed to determine who chooses to break in the first frame. The player who breaks in the first frame will also break first in the third frame. An exception would be that a coin toss is used for all frames decided by a black ball re-spot.

10 point rule on the colours.

When down to the colours a frame is over <u>once the break of the player at the table is completed and</u> a player is ahead by 10 or more points plus the value of the colours left on the table.

Foul and Miss rule.

The Foul and Miss rule will not be applied. If the referee considers a player has failed to make a genuine attempt to hit the object ball a foul is called and a 10 point penalty incurred.

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